

Projectiles 001 worked

20 November 2020 15:08

- 7 An arrow is fired from a point A with a velocity of 25 m s^{-1} , at an angle of 40° above the horizontal. The arrow hits a target at the point B which is at the same level as the point A , as shown in the diagram.



- (a) State **two** assumptions that you should make in order to model the motion of the arrow. (2 marks)
- (b) Show that the time that it takes for the arrow to travel from A to B is 3.28 seconds, correct to three significant figures. (4 marks)
- (c) Find the distance between the points A and B . (2 marks)
- (d) State the magnitude and direction of the velocity of the arrow when it hits the target. (2 marks)
- (e) Find the minimum speed of the arrow during its flight. (2 marks)

A) no air resistance, g is the only accel (or weight the only force), object acts as a point, object not spinning

b) $s = ut + \frac{1}{2}at^2$ $s = 0$ if consider y components only.

$0 = 625 \sin(40) + \frac{1}{2}(-9.81)t^2 \Rightarrow t = \underline{3.28 \text{ s}}$

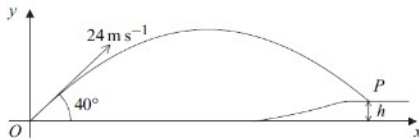
c) $v_x t = d$ $t = 3.28 \text{ s}$ $v_x = 25 \cos(40) = 19.2 (3 \text{ sf})$

d) the path is symmetrical, since v_x doesn't change. Therefore the magnitude is 25 m/s and the angle is 40° to the horizontal, but reflected



e) It says 'speed' so we don't care about direction - just size. So min size will be at the top of the parabola since $v_y = 0$ and v_x is constant

- 7 A golf ball is struck from a point O with velocity 24 m s^{-1} at an angle of 40° to the horizontal. The ball first hits the ground at a point P , which is at a height h metres above the level of O .



The horizontal distance between O and P is 57 metres.

- (a) Show that the time that the ball takes to travel from O to P is 3.10 seconds, correct to three significant figures. (3 marks)
- (b) Find the value of h . (3 marks)
- (c) (i) Find the speed with which the ball hits the ground at P . (5 marks)
- (ii) Find the angle between the direction of motion and the horizontal as the ball hits the ground at P . (2 marks)

a) $s = ut + \frac{1}{2}at^2$ $s = 57 \text{ m}$ $u_x = 24 \cos(40)$
 $\frac{s}{u} = t = \underline{3.10 \text{ s}}$ using x direction

$$s = ut = \underline{3 \cdot 10 \text{ s}} \quad \text{using } x \text{ direction}$$

b) Now use $s = ut + \frac{1}{2}at^2$ in the y direction

$$s = 3 \cdot 1 \times 24 \sin(40) - \frac{1}{2} \cdot 9.8 \times 3 \cdot 1^2$$

$$s(\text{uh}) = 0.734 \text{ m (3sf)}$$

c) i) $V_x = 24 \cos(40)$

to get V_y : $V_y = u_y + at$

$$V_y = 24 \sin(40) + (-9.81 \times 3 \cdot 1)$$

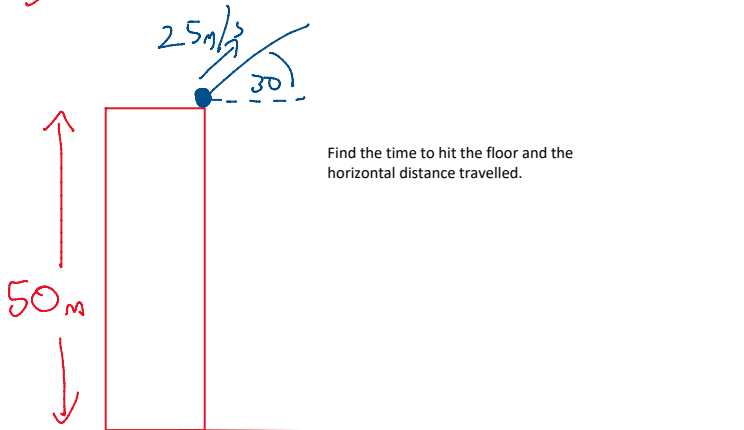
$$V_y = -14 \cdot 98 = -15.0 \text{ m/s (3sf)}$$

$$\therefore \sqrt{18.4^2 + 15^2} = 15 \quad R^2 = 18.4^2 + 15^2$$

$$R = \underline{23.7 \text{ m/s}}$$

ii) $\tan^{-1}\left(\frac{18.4}{15}\right) = 50.8^\circ$ so required angle
 $= 90 - \theta = \underline{39.2^\circ}$

3)



$$s = -50 \quad g = -9.81 \quad u = 20 \sin 30$$

$$s = ut + \frac{1}{2}at^2$$

$$-50 = 10t + \frac{1}{2}(-9.81)t^2$$

$$-50 = 10t - 4.9t^2$$

$\times -1$, rearrange:

$$4.9t^2 - 10t - 50 = 0$$

$$a = 4.9, b = -10 \quad c = -50$$

$$t = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$t = \frac{10 \pm \sqrt{100 - 4 \times 4.9 \times (-50)}}{2 \times 4.9}$$

$$\therefore t = \frac{10 \pm 32.9}{9.8}$$

$$t = 4.37 \text{ sec}$$

$$t = -2.3 \text{ sec}$$

time to top:

$$v = 0, u = 20 \sin 30, g = -9.81$$

$$v = u + at \Rightarrow \frac{v - u}{a} = t = \underline{1.02 \text{ sec}}$$

time from top to ground.

need height at top

$$\frac{v^2 - u^2}{2a} = \frac{0^2 - (20 \sin 30)^2}{2 \times (-9.81)} = \underline{5.1 \text{ m}}$$

so $s = 5.1 - 50 = 55.1 \text{ m}$ $u = 0, v = ? \quad g = 9.81$

$$v^2 = u^2 + 2as \Rightarrow v^2 = 2 \times 9.81 \times 55.1 \Rightarrow v = 32.88 \text{ m/s}$$

$$\text{time to fall} = \frac{v - u}{a} = \underline{3.35 \text{ s}}$$

$$\text{so time} = 4.37 \quad \checkmark \checkmark$$

Negative time is 'before the event' - think count down to rocket launch.

The event was throwing the ball at 20m/s at 30 degrees 50m up.

So the negative time is the time it would have taken to come from the ground and to arrive at the point from which it was released.

