

Circular Motion

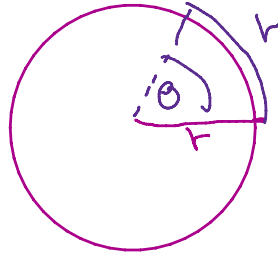
27 November 2019 10:20

Radians

A radian is another way of measuring angles. It is the angle created ("subtended") when an arc the length of a radius is made.

$$\text{Circumference} = 2\pi r$$

So the length r goes into the circle 2π times



One turn = 360°
 ... & the length r goes into one turn 2π times -
 $\approx 6.28 \dots$

So... that means if we do $\frac{360}{2\pi}$ we get how many degrees θ is.
 $\frac{360}{2\pi} = 57.298 (3 \text{ dp})$ we give 57.3° a name
 1 radian or "rad".

So $1 \text{ rad} = 57.3^\circ$. The radian is very useful ~ make sure your calculator is set to radians. We usually/often measure phase difference in radians.

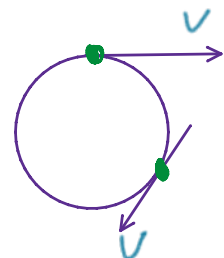
You need to be comfortable thinking in terms like π rads or $\pi/2$ as 'half a cycle/wave' and 'quarter cycle/wave'.

Angular Velocity

This is just what it says it is - for something that is rotating, or undergoing periodic motion (think SHM) we can talk about the number of degrees, or more likely radians, that are turned in 1 second. This is called 'angular velocity' and is rads/sec or degrees/sec... And is given the symbol ω (capital omega ...) not W or w .

$$\omega = \frac{\theta}{t}$$

Linear speed, sometimes called tangential velocity - this is a vector that you'd get at any point of the circle showing the 'velocity at that instant'. It is always a tangent to the circle. In the diagram I show this for two points for something turning clockwise.



This leads to the next equation

$$\omega = \frac{v}{r}$$

Frequency and Period

This is easy. If frequency is the number of waves in a second, then $1/f$ is the time take for one wave (in seconds). We call this the period. This deceptively easy equation comes up over and over again.

$$T = \frac{1}{f}$$

From this we can link angular velocity. For one complete turn the object has gone through 2π radians in a time T . Therefore the angular velocity is:

$$\omega = \frac{2\pi}{T} \quad \omega = 2\pi f$$

Centripetal Acceleration

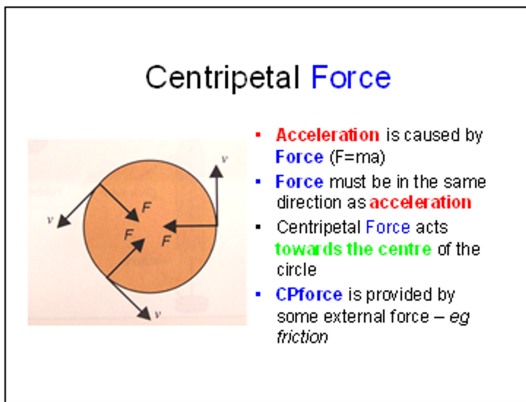
For something moving in a circle we know the velocity is always change even though the speed is constant (think vector). Since v is changing this means that there must be an acceleration. This is called centripetal acceleration and is towards the centre of the circle.

Since Newton 2 says that force is proportional to acceleration for a given mass there must be a force - it too is towards the centre. As always it is found with $F = ma$

$$a = \frac{v^2}{r} \quad \text{and} \quad a = \omega^2 r$$

To get to the force you simply multiply the acceleration by mass.

$$F = m \frac{v^2}{r} \quad \text{and} \quad F = m\omega^2 r$$



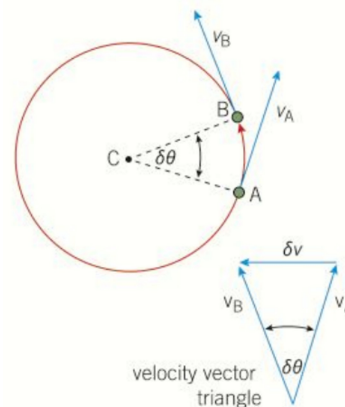
<http://www.sliderbase.com/spitem-702-1.html>

Note the last point. Something has to provide that centripetal force. EG gravitational attraction, Contact force (reaction).

Proof of Centripetal Accel Formula

object moving uniformly from A to B in circular path radius r

- short time δt , $\delta\theta$ is small
- AB is $\delta s = v\delta t$ moving through $\delta\theta$
- if we make a vector triangle of v_A & v_B we can see the change in v , δv



we can see the change in V , δV

• $\delta V = V_B - V_B$

• The triangle ABC is similar to the vector triangle.

$$\text{so } \frac{\delta V}{V} = \frac{\delta S}{r}$$

• $\delta S = v \delta t$

$$\text{so } \frac{\delta V}{V} = \frac{v \delta t}{r}$$

$$\text{so... } \frac{\delta V}{\delta t} = \frac{v^2}{r} \quad \& \quad \frac{\delta V}{\delta t} = \text{accel}$$

so
much
small so
are \approx straight